# LIST OF CARDS IN STARSHIP SCAVENGERS

## ENCOUNTER CARDS

### HMS BRUTUS

1. Cyber Rat Swarm
2. Phangor Beast
3. Moeboid Spawner
4. Moeboid Pod
5. Wraith Stalker
6. Repair Robot
7. Security Robot
8. False Alarm (Unlabelled)

### MOON CRASH

1. Skrex
2. Lunar Lizard
3. Papiliomuna
4. Sculumuna
5. Bono Robot
6. False Alarm (Unlabelled)

### STATION THIRTY ONE

1. Sentinel Drone
2. Avorio
3. Xagi
4. Zuza Guard
5. Bono Scrambler
6. NPC Selection Card

*Unlabelled* refers to the fact that the name of the matching assignment does not appear on the card. All other cards feature the name of the assignment on them. Encounter cards have this on the top left of the cards, hazard cards on the bottom.

## HAZARD CARDS

### HMS BRUTUS

1. Plasma Fire – Harm Rate 1d2
2. Radiation Leak – Harm Rate 1d2
3. Hull Breach – Harm Rate 1d2
4. Toxic Spores – Harm Rate 1d2
5. Time Flux – Rate -1d3/+1d3
6. Low Gravity
7. Spatial Rift

Older versions of these cards have Harm Rate 1 and Harm Rate 2 versions of each card with a harm rating. Time Flux rate was ±1 previously.

### MOON CRASH

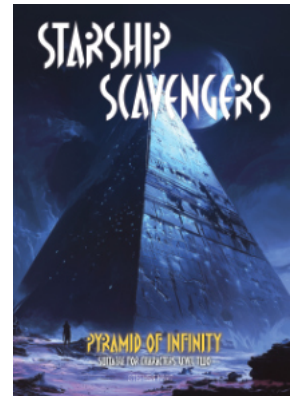None

### STATION THIRTY ONE

1. Laser Grid - Harm Rate 2
2. Security Drones
3. Security Scanner
4. Psychotropic Lights
5. Security Laser
6. False Alarm

## NPC CARDS

None

None

None

## ENCOUNTER CARDS

| TROUBLE ON HELANGA | FIREBIRD DOWN | PYRAMIDS OF INFINITY |
|---|---|---|
| 1. Security Robot M1 | 1. False Alarm | 1. False Alarm |
| 2. Oggormur | 2. AR27 | 2. Cyc Drone |
| 3. Guard Robot D8G | 3. Bio-tech Ravager | 3. Red Guardians |
| 4. Bori | 4. Rebuilt Secbot | 4. Shadow Splitter |
| 5. Culet Pod | 5. Sensor Drone | 5. Sentry Bot Mk 7 |
| 6. Umthi Hunting Pack | 6. IM Bot Max | 6. Qsaling Brood |
| | 7. Servbot MK3 | |
| | 8. Mercenary Captain | |
| | 9. Mercenary Guard | |
| | 10. Mercenary | |
| | 11. Mercenary Tech | |

## HAZARD CARDS

| TROUBLE ON HELANGA | FIREBIRD DOWN | PYRAMIDS OF INFINITY |
|---|---|---|
| 1. Strangle Vines | None | 1. Air Mines |
| 2. Acidic Mud - Harm Rate 1d2 | | 2. Fire Wave |
| 3. Toxic Fumes - Harm Rate 1d2 | | 3. Stardust Shower |
| 4. False Alarm | | 4. Relocation Beam |
| | | 5. Force Barriers |

## NPC CARDS

| | | |
|---|---|---|
| 1. Ciana | 1. Brocker | Xylarfor |
| | 2. Claxx | |

## ENCOUNTER CARDS

| GORGON'S WAKE | CLASSIFIED | CLASSIFIED |
|---|---|---|
| 1. False Alarm | 1. TBC | 1. TBC |
| 2. Viperian | | |
| 3. Nanopoda | | |
| 4. Guardian | | |
| 5. Nanoid Swarm | | |
| 6. Ghost Wyrm | | |

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## HAZARD CARDS

| GORGON'S WAKE | ASTEROID BLUES | CLASSIFIED |
|---|---|---|
| 1. Energy Barrier | 1. TBC | 1. TBC |
| 2. Particle Scrub Cloud | | |
| 3. Psi Defences | | |

## NPC CARDS

| GORGON'S WAKE | ASTEROID BLUES | CLASSIFIED |
|---|---|---|
| 1. Shardacka | 1. TBC | 1. TBC |